



UNITED STATES MARINE CORPS
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I MEFO 3502.1B
G-7/EOTG
FEB 6 2017

I MARINE EXPEDITIONARY FORCE ORDER 3502.1B

From: Commanding General, I Marine Expeditionary Force
To: Distribution List

Subj: EXPEDITIONARY OPERATIONS TRAINING GROUP (EOTG) DROP POLICY

Ref: (a) MCO 1510.101A Individual Training Standards System for Marine Corps Special Skill Volume 2
(b) MCO 1510.87B Individual Training Standards System for Marine Corps Special Skill Volume 1
(c) MCO 3120.13 Policy for Marine Expeditionary Units (MEU)
(d) MCO 3502.3B Marine Expeditionary Unit (MEU) and MEU Special Operations Capable (SOC) Pre-deployment Training Program (PTP)
(e) I MEFO 5100.2 CH 1
(f) OPNAVINST 1500.75C Policy and Governance for Conducting High-Risk Training
(g) MCO 3500.27C Risk Management
(h) IMEFO 1500.75B EOTG Policy and Procedures for High Risk Training
(i) EOTG Close Quarters Tactics (CQT) POI
(j) EOTG Close Quarters Tactics Enablers (CQT/E) POI
(k) EOTG Urban Sniper POI
(l) EOTG Visit Board Search & Seizure (VBSS) POI
(m) EOTG Urban Reconnaissance & Surveillance (R&S) POI
(n) EOTG Helicopter Rope Suspension Techniques (HRST) POI
(o) EOTG Fast Rope Master (FRMC) POI
(p) MCMWTC Assault Climbers (ACC) POI

Encl: (1) Weapons Standard Qualification Cards
(2) EOTG Sniper Qualifications 1-5
(3) Helicopter Rope Suspension Techniques / Fast Rope Master Course Graduation Requirements
(4) Assault Climbers Course Graduation Requirements
(5) HRST Tower and Air Safety Standards
(6) EOTG Live Fire Student Counseling Sheet
(7) EOTG Non Live Fire Student Counseling Sheet
(8) EOTG Course Drop Letter

1. Situation. The chief task of Expeditionary Operations Training Group (EOTG) is to safely train and certify/qualify Marines in special skills for forward deploying Marine Air Ground Task Forces (MAGTF). Special skills training is conducted by EOTG at two branches: Special Training Branch (STB) and Amphibious Raids Branch (ARB). EOTG instructors shall provide training and adhere to the standards of excellence set forth in the references. On rare occasion, students display an inability to meet the task, condition, standard, or conduct the training safely. Students that perform unsafe actions are a hazard to themselves, the instructors, and fellow students. References (a) and (b) establish Individual Training Standards (ITS) for the Marine Corps Special Skills Program. References (c) and (d) provide policy and guidance for Special Skills Certification. Reference (d) provides

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training policy and guidance concerning the Marine Expeditionary Unit (MEU) pre-deployment training program (PTP). Reference (e) provides safety regulations for live fire/training during EOTG live fire courses and exercises. Program of Instructions (POI) in references (i-p) establish training and readiness standards for EOTG courses. These POIs conducted by EOTG are defined by the Navy and Marine Corps as "high risk"; therefore, strict adherence to references (f-h) shall be enforced throughout the Marine Expeditionary Unit (MEU) pre-deployment training program (PTP) training cycle.

2. Cancellation. I Marines Expeditionary Force Order 3502.1A.

3. Mission. To promulgate policy regarding the circumstances in which EOTG will drop or fail to certify a student from a high risk course as outlined in references (f) and (g) in order to maintain a fair and safe training environment that develops special skills requirements within deploying units.

4. Execution

a. Commander's Intent. All leaders at every level shall ensure training is conducted safely and with the appropriate level of supervision. Students shall be treated fairly and firmly at all times to include any drop criteria case that has been met. Students that have failed to meet academic or performance evaluation standards shall be the subject of a branch review board process to determine if drop criteria has been met. In instances where a student has been identified as a safety violator, no board process will convene and that student shall be immediately removed from training.

b. Scheme of Maneuver. The following is the I MEF EOTG drop process:

(1) The course Lead Instructor shall notify the respective branch OIC and SNCOIC of any student that has received two written counseling's for failure to meet established standards, per the references.

(2) Upon a third counseling, or if other drop criteria has been met, the Lead Instructor will notify the respective branch OIC/SNCOIC and forward his recommendation. The student shall be removed from training until further notice. The training unit leadership, as well as the parent command's S-3, shall be informed immediately.

(3) The course Lead Instructor will counsel the individual utilizing enclosure (6) or (7), as appropriate, and place the counseling in the student's training jacket.

(4) The respective branch OIC and/or SNCOIC shall interview the individual before the start of the next training day.

(5) The respective branch OIC and/or SNCOIC shall notify the G-7 Operations Officer as soon as possible on the day of the counseling/incident. Written notification outlining the incident(s) and recommendation(s) to remediate and retain or drop the individual shall be submitted within 24 hours from the respective branch OIC/SNCOIC to the Operations Officer or Assistant Operations Officer, G-7.

(6) The G-7 Operations Officer shall make the final determination and inform the individual's parent command.

(7) In non-safety related cases, such as failure to adapt, academic failures, or three negative counseling's, the respective branch OIC will convene a board of review for the student in question. Members of the board include the OIC, SNCOIC, AOIC, Operations Chief, and Lead Instructor. Not all board members are required to be present during a board. The branch OIC has final say on whether or not to recommend to the G-7 Operations Officer to drop a student. The student's leadership will be offered the opportunity to attend the board, but will not be a voting member; however, the board shall hear and consider their recommendation.

(8) When a student is dropped, the OIC or SNCOIC will complete a Drop Letter (enclosure (8)) explaining the details of the student's dismissal from training. Copies of the Drop Letter will be provided to the student's command, EOTG's Operations Officer, and to the student being dropped. A copy will also be filed in the course after action folder for use during course content review boards, annual safety reviews and other applicable processes where this sort of feedback will benefit the improvement of EOTG instruction and operations.

c. Coordinating Instructions. During the MEU PTP, courses are conducted in a progressive nature, using the systems approach to training method. If a student is removed from training for any period of time, it may not be possible to remediate him and place him back into the same course, causing him to be dropped. The following situations will cause a student to be removed and possibly dropped from a course:

(1) Over-arching. Applies to all course POIs inherent to EOTG.

(a) Negligent Discharge (ND). If a student has an ND, he will automatically be dropped from training. The dropped student shall not be qualified by EOTG as a course graduate and shall not be allowed to participate in EOTG conducted MEU live fire training.

(b) Three (3) Written Negative Counseling's. If a student receives three written negative counseling's, he shall be removed from training and counseled by the Lead Instructor and OIC/SNCOIC. The student shall be subject to a board to determine if he will continue in the course or is dropped.

(c) GPA. Failure to maintain an eighty percent (80%) grade point average as outlined in references (h-o).

(d) Failure to Adapt. Any student who cannot demonstrate a working knowledge of safety requirements and lacks the ability to perform duties of a specialized skill taught. In this case the student will likely have already been counseled and subject to additional remedial training, but is still not able to grasp key overarching concepts. The student will be subject to a review board before being dropped from the course.

(e) Impairment. A student shall be removed from training if he shows up to a training event impaired due to alcohol or drug use. Any use of prescription medications will be disclosed on the initial medical screening form and screened by an Independent Duty Corpsman (IDC). Any medication that is prescribed during the course will be screened by an EOTG IDC. Any physical impairment that would create an unsafe condition during training is also grounds for removal. Only the RSO can return an individual found to

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have been impaired to a training status following an evaluation with concurrences from a medical provider and the branch OIC/SNCOIC.

(f) Missed Training. Generally, more than eight cumulative hours of missed training or the student's absence during a critical step in the progressive or systems approach to training is cause for removal if the staff is unable to replicate the event constrained by time, training venue, equipment, or supporting assets. Based on the skill level of the student and pending a review board by the branch OIC/SNCOIC, the student may be dropped.

(g) Safety. Gross negligence, failure to comply or adhere to safety steps, procedures, or instructions are grounds for counseling, review board and/or removal from training. Grounds for counseling and/or removal include, but are not limited to: 1) Complying with details or instructions in any high or medium risk training event administered by EOTG staff or supporting agencies; 2) Failure to demonstrate safe and proper TTP's while handling and employing explosives, flashbangs, or ballistic/thermal tools; 3) Failure to follow the four basic weapons safety rules; 4) Endangering one's life, limb, or eye sight or that of another student, instructor, or civilian; 5) Failure to comply with civilian law enforcement officials during an off installation exercises.

(2) Close Quarters Tactics/Close Quarters Tactics Enablers/Raid Leader/s Course. Qualifications standards for CQT, CQT/E, and Raid Leader's Course are found in enclosure (1).

(a) Failure to Qualify. A student who fails to qualify on a specific skill or skill set on a performance based exam will be afforded a second opportunity to pass. Remedial training will be conducted prior to the remediation exam (if feasible). To the extent possible, the student will be provided a minimum of 24 hours between the qualification failure and the administration of the remedial exam to provide adequate time for remedial training and rest. Student's failure to pass the skill set after remedial training and the remedial exam will be subject to a review board. The qualifications necessary are laid out in references (h) and (i) for CQT and CQT/E respectively. Raid Leaders Course utilizes reference (i). These qualifications include, but are not limited to:

1. Failure to pass a Critical Task Evaluation (CTE). Students will receive three attempts to pass CTE's. Students that fail a test will have 24 hours prior to the retest. If a student fails the first attempt, the highest score achievable is 90%. If a student fails the second attempt, the highest score achievable is 80%. Upon the third failure, the student will receive a written negative counseling, a score of 0%, and shall be restricted to dry-fire during advanced marksmanship for the duration of the training day.

2. Five cumulative failures to place shots on "threat" silhouettes where by doing so results in a circuitry, hydraulic, or near instant incapacitation of the target that leads to his inability to fight ("flyer").

3. Three cumulative hits of a "friendly" target during advanced marksmanship in a CQT environment.

(3) Visit Board Search and Seizure (VBSS)

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(a) Training Day One (TD1) Assessment. Failure to meet the minimum requirements during TD1 assessment as outlined in reference (k).

(b) HRST. Failure to inspect and/or properly employ safety equipment. Failure to adhere to safety steps and procedures while conducting helicopter rope suspension techniques in accordance with MCO 3500.42B, HRST Policy and Program Administration and MCRP 3-11.4A, Helicopter Rope Suspension Operations.

(c) Maritime. Failure to inspect and employ safety equipment and/or adhere to safety steps and procedures while conducting amphibious/maritime training.

(4) Urban Reconnaissance & Surveillance Course. Failure to maintain an 80% on all graded patrols or the gross negligence that leads to compromise or mission failure will subject the team leader to a review board.

(5) Helicopter Rope Suspension Techniques/Fast Rope Master Courses

(a) Written Examination. Students must maintain an 80% average on written examinations throughout the course.

(b) Knot Test. The final knot test must be passed with a score of 100%. Any Marine failing to tie a specific knot will be afforded the opportunity to retest the specific knot or knots failed. Failure to pass the knot retest is grounds for removal from the course pending a review board.

(c) Systems evaluation. The systems evaluation must be passed with a score of 100%. Any Marine failing a system will be afforded the opportunity to retest the system or systems failed. Failure to pass the systems retest is grounds for removal from the course. Additionally, failing three or more initial system tests is grounds for dismissal upon completion of a performance review board.

(d) Hook-up procedures. Each Marine must successfully complete hook-up procedures during the static tower and air qualification training days. Failure to conduct proper hook-up procedures during these qualification days is grounds for removal from the course.

(e) Safety violations. Due to the inherent danger and high risk of HRST operations, students must remain vigilant and comply with all safety standards throughout the entirety of the course. Students will get briefed on the safety standards during training day 1 and before each high risk training event. Students that cannot adhere to the safety standards shall be designated a safety violator and will be dropped immediately from the course. Specific HRST Safety Standards are located in enclosure (5).

(f) Personal conduct. Due to the inherent risk involved with HRST operations, Marines exhibiting immaturity, poor attitude or a lack of professionalism will be subject to a review board and potential dismissal.

(6) Assault Climbers Course

(a) Mountain endurance test. Upon check in Marines must pass the Mountain Endurance Test (MET), which consists of a 5-mile combat load forced march with a 45 pound pack in 65 min, 12 pullups, and conduct a 30 foot rope climb. Any Marine not able to pass the MET on day one will be afforded the

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opportunity on day two for retest. Any Marine that fails to pass the MET will be disenrolled from the course. The 45 pound weight for the pack will be provided by the course.

(b) Written examination. Students must maintain an 80% average on written examinations throughout the course.

(c) Knot test. The final knot test must be passed with a score of 100%. Any Marine failing to tie a specific knot will be afforded the opportunity to retest the specific knot or knots he failed. Failure to pass the knot retest is grounds for removal from the course pending the outcome of a performance review board.

(d) Systems evaluation. The systems evaluation must be passed with a score of 100%. Any Marine failing a system will be afforded the opportunity to retest the system or systems he failed. Failure to pass the systems retest is grounds for removal from the course pending outcome of the performance review board.

(e) Graded climbs. Each Marine's climbing skills will be evaluated encompassing three graded climbs on routes rated from 5.3 to 5.6 on the Yosemite decimal system. Climbers must pass a minimum of two of the three evaluated climbs of which one must be a 5.6. Failure to successfully complete the minimum required climbs constitutes grounds for removal from the course pending outcome of the performance review board.

(f) Personal conduct. Due to the inherent risk involved with assault climbing operations, Marines exhibiting immaturity, poor attitude or a lack of professionalism will be subject to a review board and potential dismissal.

(g) Students will not be permitted to climb on their off time during this course. Any student caught climbing or who attains any injuries resulting from off-duty climbing will be dropped from the course.

(7) Authorization to train. Students who do not meet graduation criteria of the EOTG courses are not qualified for certification in accordance with reference (d). Students that are not formal graduates of EOTG courses are restricted from serving in a billet that requires a special skills qualification during any EOTG sponsored MAGTF collective exercise (i.e. INTEROP (GROUND/MARITIME), RUT, PMINT, COMPTUEX, or CERTEX). This does not infringe upon the MEU Commander's discretion to organize his unit as he determines upon completion of CERTEX.

(a) Exceptions. If a member of the training unit fails to meet graduation criteria of the CQT POI he may be offered the opportunity to attend the CQT/E course. Upon graduation of the CQT/E Course that student may serve in the assault element during the aforementioned MAGTF collective events on a restricted status (Dry-Fire or SESAMS training events only). This will be reviewed on a case by case basis and the determination will be made by the STB OIC/SNCOIC.

(8) Recycle. Personnel who are dropped from EOTG courses of instruction and removed from training are permitted to return to training during the next scheduled training cycle.

4. Administration and Logistics

a. Definitions

(1) Negligent Discharge. The event of a firearm discharging at a time not intended by the user (i.e. shooter induced due to not being trained in the safe handling of firearms, or not following the 4 basic safety rules).

(2) Accidental Discharge. The event of a firearm discharging as the result of a mechanical malfunction (i.e. a round cooking off).

(3) Safety Violation. Any violation of the four weapons safety rules or one meter rule. Any violation of the Range Safety Regulations, EOTG safety SOP's, or safety brief.

(4) One Meter Rule. No shooter will engage or cover any target within one meter of any part of another shooter's body.

(5) Basic Marksmanship. Marksmanship that is conducted outside a CQT environment where little to no problem solving or risk to force exist (i.e. square bay weeks 1-2 of the CQT POI).

(6) Advanced Marksmanship. Marksmanship in a CQT environment where the likelihood of a missed shot could penetrate an obstacle (wall, ceiling, etc.) and impact a non-combatant or friendly due to the close proximity of friendlies.

b. Counseling. Individual counseling will be conducted as required by any instructor. All safety violations, poor marksmanship, below average performance, failure to progress with the course instruction, and remedial training will be noted on a daily basis on the respective student counseling sheet (enclosure (5) or (6)) and the individual will be informed as soon as possible. Three negative counseling's will result in a recommendation for removal to the respective branch OIC/SNOIC. Individual training jackets will follow students throughout the PTP training cycle and do not reset from course to course.

c. Remedial Training. Remedial training will be conducted for designated personnel when situations and circumstances warrant. Remedial training usually occurs when a student has already failed a portion of the training or has demonstrated that he has not mastered a particular skill set.

(1) Unscheduled remedial training is any training that takes place by an EOTG instructor that is not given to the entire class.

(2) Remedial training will be documented on a counseling sheet with the type of training conducted, duration of training, and the number of rounds fired if applicable.

d. Additional Training. Instructors will do everything in their power to attempt to identify struggling students early and provide them additional training as necessary. Additional training is encouraged, but care must be given to avoid "overtraining". The daily individual ammunition allotment fired during a course is very near what is considered the optimum amount an individual can safely shoot. This is due to the average individual's ability to maintain the focused mental and physical skills required for accurate and safe shooting. Every reasonable effort will be made to train students to meet course qualification requirements. This training is by request and will be documented in the students training jacket.

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5. Command and Signal

a. Command. The EOTG Operations Officer is responsible for implementation of this policy. The Assistant Chief of Staff, G-7 is the final arbiter for all matters pertaining to the EOTG drop policy.

b. Signal. This Order is effective the date signed.


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**STANDARD
QUALIFICATION
CARDS**

Notes: _____

Total Time: _____

Encl (1)

Expeditionary Operations Training Group – Weapons Qualifications

CQTP-QUAL		STB, EOTG CQTP .45 PISTOL QUALIFICATION					
YARD LINE	DRILL			REP	.45	Time	
START	TURN TGT						
25		Pair Standing/ Pair Kneeling	1	4	11		
15		Pair Standing/ Pair Kneeling	1	4	10		
10		Pair/ SRL/ Pair (*)	1	4	8		
20	15 to 3	Pair/ SRL/ Pair (*)	1	4	8		
20	15 to 3	Failure Drill	1	3	6		
7		Pair Strong Hand Only	1	2	6		
7		Pair Support Hand Only/ Support Hand Draw	1	2	12		
7		Pair/ SRL/ Single Brain (*)	1	3	8		
SCORE		24 TORSO, 2 BRAIN (52 POINTS TOTAL)					
		REFACE TARGETS					
15		Pair 1 st Target/ SRL/ Pair 2 nd Target (*)	1	4	10		
20	15 to 3	Box Drill	1	6	9		
20	15 to 3	Pair on Each Target/ SRL/ Single Brain on Each Target (**)	1	6	10		
15	10 to 3	Box Drill	1	6	7		
7		Single Brain on Each Target	1	2	6		
SCORE		8 TORSO, 4 BRAIN EACH(48 POINTS TOTAL)					
TOTAL						50	
NOTES							
(1) All drills start from the low ready with M-4, with one round in the chamber and an empty magazine inserted. Shooter will fire one round to the torso with the M4 and transition to shoot the appropriate drill with the pistol.							
(2) Speed Reloads will be done at slide lock, set the magazine up to facilitate this. One round in the chamber, one in the magazine.							
(3) When shooting on the move have the shooter start assaulting from the appropriate yard line, wait five yards then face targets. This ensures an M4 shot and enough time to transition and still shoot the drill while moving.							
(4) Clear Type 1 and 2 malfunctions on the move.							
(5) If you have a type 3 malfunction, continue to move until you reach your point of domination. Clear the malfunction from a knee and finish the drill							
(6) If you run dry, you lose the points, tactical reload as necessary.							
(7) Highest score possible is 100 points.							
(8) The 5.56 round will not be scored unless over three rounds are fired out of the kill zone, then it is minus one point for each round over three outside the kill.							
(*) One round in the chamber, one round in the magazine.							
(**) One round in the chamber, three rounds in the magazine.							

Notes: _____

Total Time: _____

Encl (1)

Expeditionary Operations Training Group – Weapons Qualifications

SEC R-QUAL					
STB, EOTG SECURITY ELEMENT RIFLE QUALIFICATION					
YARD LINE		DRILL	REPS	5.56MM	TIME (Sec)
START	TURN TGT				
50		Pair Standing / Pair Kneeling / Pair Prone	1	6	13
25		Start from the 50 yd and run to the 25 yd line, Pair Standing / Pair Kneeling	1	4	14
25		Minimum Target Exposure Shot	1	1	3
30	25 to 15	Pair to Torso	1	2	6
15		Pair to Torso	1	2	3
20	15 to 10	Failure Drill	1	3	5
15	10 to 5	Failure Drill	1	3	5
10	7 to 3	Failure Drill	1	3	4
SCORE		20 TORSO, 4 BRAIN (48 Points Total), Re-Face Targets.			
50		Pair Standing on 1 st target / Speed Reload / Pair Kneeling on the 2 nd target	1	4	14
30	25 to 15	Pair to the torso on each target	1	4	7
15		Pair to the torso on each target	1	4	5
20	15 to 10	Pair to the torso on each target	1	4	5
10		Pair to the torso on each target	1	4	4
15	10 to 3	Box Drill	1	6	6
SCORE		12 TORSO, 1 BRAIN EACH (52 Points Total).			
TOTAL				50	
NOTES					
(1) All drills start from the low ready.					
(2) If you experience a malfunction; transition but do not engage target.					
(3) Always know the condition of your weapon.					
(4) Highest score possible is 100 points.					
(5) Complete CQB / Assault gear will be worn at all times.					
(6) Totals are per man.					
2 points in the kill zone, 1 point on target, 0 points for a miss.					

Notes: _____

Total Time: _____

Encl (1)

Expeditionary Operations Training Group – Weapons Qualifications

CQW - QUAL		STB, EOTG CQBW QUALIFICATION			
YARD LINE	DRILL	REP	5.56	Time	
START	TURN TGT				
50		Pair Standing/ Pair Kneeling/ Pair Prone	1	6	10
25		Start from the 50 yd and run to the 25yd line, Pair Standing/ Pair Kneeling	1	4	11
25		Minimum Target Exposure Shot (Single Brain)	1	1	2
30	25 to 15	Pair to Torso	1	2	5
15		Pair to Torso	1	2	2
20	15 to 10	Failure Drill	1	3	4
15	10 to 5	Failure Drill	1	3	4
10	7 to 3	Failure Drill	1	3	3
SCORE		20 TORSO, 4 BRAIN (48 POINTS TOTAL), Re-Face Targets			
50		Pair Standing on 1 st Target / Speed Reload / Pair Kneeling on 2 nd Target (*)	1	4	11
30	25 to 15	Pair to the torso on each target	1	4	6
15		Pair to the torso on each target	1	4	4
20	15 to 10	Pair to the torso on each target	1	4	4
10		Pair to the torso on each target	1	4	3
15	10 to 3	Box Drill	1	6	5
SCORE		12 TORSO, 1 BRAIN EACH (52 Points Total)			
TOTAL					50
NOTES					
(1) All drills start from the low ready.					
(2) If you experience a malfunction; transition but do not engage the target.					
(3) Always know the condition of your weapon.					
(4) Highest Score possible is 100 points.					
(5) Load 50 rounds, 26 rounds in your first magazine, 24 in your speed reload pouch.					
(6) Complete CQB/Assault gear will be worn at all times.					
(7) Totals are per man.					
(*) One round in the chamber, one round in the magazine.					
2 Points in the kill zone, 1 point on target, 0 points for a miss.					

Notes: _____

Total Time: _____

Encl (1)

Expeditionary Operations Training Group – Weapons Qualifications

CQT - QUAL					
STB, EOTG CQB QUALIFICATION - Day / CBRN / No Light & Low Light					
YARD LINE	DRILL	REP	5.56/.45	Time	
• Load Rifle with Mag of 16 rds, Pistol with Mag of 2 and Pistol SR of 6					
START	TURN TGT				
25		Pair standing on 1 st Tgt, Pair kneeling on 2 nd Tgt.	1	4/0	5
25		Min Tgt Exp shot on 1 st Target, Min Tgt Exp shot on 2 nd Tgt	1	2/0	4
15	10-3	2 Round Box Drill	1	6/0	5
15		Pair on 1 st Tgt/Pair on 2 nd Tgt – Transition Pair on 1 st Tgt SRL Pair on 2 nd Tgt	1	4/4	14
• Load 4 rds Rifle, Speed Reload Pistol Pouch of 3 rds, Pistol Mag remains as is					
25	20-3	Pair on 1 st Tgt/Pair on 2 nd Tgt – Transition Pair on 1 st Tgt/Pair on 2 nd Tgt – SRL – Brain - Brain	1	4/6	16
• Load 5 rds Rifle, Tac Reload pistol for total of 7 rds					
15	10-7	5 Rifle on Left Target – Transition Pair strong hand only Right Target	1	5/2	6
• Load 5 rds Rifle, pistol as is					
15	10-7	5 Rifle on Right Target – Transition Pair support hand only Left Target	1	5/2	14
• Load 3 Rds Rifle, pistol as is					
7		3 Rifle on 1 st Target – Transition 3 Pistol on 2 nd Target	1	3/3	5
SCORE – Left Tgt		22 TORSO, 3 BRAIN (50 POINTS TOTAL), Re-Face Targets			
SCORE – Rt Tgt		22 TORSO, 3 BRAIN (50 POINTS TOTAL), Re-Face Targets			
TOTAL Rounds					33/17
NOTES					
(1) Load rifle Mags as follows; 16, 4, 5, 5, 3 & Load Pistols Mags; 2, 6, 3, 6					
(2) If you experience a malfunction with rifle; transition but do not engage the target.					
(3) Always know the condition of your weapon.					
(4) During Day/CBRN/Night qual all assault gear is worn					
(5) CBRN Qual – Gas Mask is Worn					
(6) Low Light/No Light qual – Rifle is shot with NVG and LASER, pistol with white light					
(7) If shooters only have tertiary white light for qual add 4 seconds for each pistol drill					
(8) Alibi for rifle; transition to pistol / Alibi for pistol; correct immediate/remedial action					
*2 Points in the kill zone, 1 point on target, 0 points for a miss. High Score 100 Pts					

Notes: _____

Total Time: _____

Encl (1)

EOTG Sniper Qualification #1 (Average Distance with Mil Holds)

Purpose: This is the 1st of 5 qualifications. This course of fire is designed to test the individual student's ability to engage known distance targets from 100m – 600m from the prone position using average distance with mil holds.

Concept of Ops- Instructors will establish the targets and firing line, upon completion instructors will brief the qualification course of fire. After the course of fire brief, instructors will direct the students to conduct range estimation and range cards. Each individual student will utilize a laser range finder to determine distance and construct an individual range card for targets 1-10. Students will use the current data from a ballistic computer to determine correct dope setting for each target.

Team __ & __ will set up on the firing line (one shooter/one observer per team). The observer will take the shooter's range card and dope settings to use. Upon command, Team __ will start engaging targets 1-10. The shooter will only be allowed to use one elevation setting for use during the entire qualification course of fire. **The shooter will utilize his individual mil hold and wind call for the 1st shot.** The observer will give second round corrections as needed and give the shooter his mil holds as per the range card / written down dope. After the 1st team finishes engaging Target #4 the 2nd Team on the firing line will be directed by the staff to begin engaging targets 1-10. Targets will be labeled 1-10 from nearest to furthest. All students will receive **20 rounds**.

Scoring and Time:

-Students will have **30 minutes** to determine range to targets and construct a range card.

-The shooter will have **5 minutes** to engage all 10 targets.

-Time will start when the first round fired. .

-If the first shot is a miss, the student will re-engage the same target with a follow up second shot within **5 seconds**. If the second shot is not executed within **5 seconds** it is a miss.

-If student experiences a malfunction and immediate/remedial action is conducted properly the student will receive an alibi.

-If the student dry-fires on an empty chamber due to operator error, it is a miss.

-Two Instructors will be required to observe for each student during this qualification. One will be the primary observer, calling hits and misses on target. The second observer will act as a back up to verify. If there is any confusion between the staff as to whether it was a hit or miss, the instructor staff will always err on the side of the student.

-1st round hit- 10 points

-2nd round hit- 8 points

Requirements of students:

Students will be utilizing the **prone position** for this qualification. Requirements of the prone position are – Elbows, chest and legs will be flat on the ground. The shooter may use the bi-pods on the rifle, a sand-sock or another piece of tactical gear as a support as long as it was approved by an instructor. Student must have a secure source of ammunition and retain all magazines during the qualification. Students may wear full combat equipment or slick w/pistol belt.

Students will need...

Shooter- M40-A5/A6, M110 sniper rifle, sand-sock, range card, 20 rounds, bullet wallet, & ear protection.

Observer- Spotting scope w/ tripod, ear protection.

Equipment:

- 2 sets of steel 6 inch poppers
- 4 ½ steel IPSC targets
- 4 Full steel IPSC targets
- 4 ammo cans painted white for targets #1 and #2
- 4 spotting scopes w/tripods for instructors
- 2 stop-watches
- Score card

Target Placement Approximate:

- 2- 6 inch poppers – 100-200m
- 4- ½ IPSC- 200-400m
- 4- Full IPSC- 400-600m

Note: Once completed with the qualification, both shooter and observer will move behind the firing line to the designated staging area. Shooter and observer can debrief amongst themselves but are not allowed to trade any information with the other teams.

EOTG Sniper Qualification #2 (Standing, Kneeling, Sitting w/Tripod)

Purpose: This is the 2nd of 5 qualifications. This course of fire is designed to test the individual student's ability to engage known distance targets from 100m – 600m from the standing, kneeling, and sitting using tripods as support.

Laser Range Finder and Range Card will be used for this qualification.

Concept of Ops- Instructors will establish the targets and firing line, upon completion instructors will brief the qualification course of fire. After the course of fire brief, instructors will direct the students to conduct range estimation and range cards. Each individual student will utilize a laser range finder to determine distance and construct an individual range card for targets 1-10. Students will use the current data from a ballistic computer to determine correct dope setting for each target.

Team __ & __ will set up on the firing line (one shooter/one observer per team). The observer will take the shooter's range card and dope settings to use. Upon command, Team __ will start engaging targets 1-10. The shooter will engage targets 1 & 2 from the standing, targets 3-6 in the kneeling, and 7-10 in the sitting. **The shooter will utilize his individual dope settings and wind call for the 1st shot.** The observer will give second round corrections as needed and give the shooter his elevation setting as per the range card / written down dope. After the 1st team finishes engaging Target #4 the 2nd Team on the firing line will be directed by the staff to begin engaging targets 1-10. Targets will be labeled 1-10 from nearest to furthest. All students will receive **20 rounds**.

Scoring and Time:

-Students will have **30 minutes** to determine range targets and construct a range card.

-When the team is shooting, the shooter will have **7 minutes** to engage all 10 targets.

-Time will start when the first round is shot.

-If the first shot is a miss, the student will re-engage the same target with a follow up second shot within **5 seconds**. If the second shot is not executed within **5 seconds** it is a miss.

-If student experiences a malfunction and immediate/remedial action is conducted properly the student will receive an alibi.

-If the student dry-fires on an empty chamber due to operator error, it is a miss.

-Two Instructors will be required to observe for each student during this qualification. One will be the primary observer, calling hits and misses on target. The second observer will act as a back up to verify. If there is any confusion between the staff as to whether it was a hit or miss, the instructor staff will always err on the side of the student.

-1st round hit- 10 points

-2nd round hit- 8 points

Requirements of students:

Students will be utilizing the 3 different positions for this qualification.

Standing Position: Standing, shooting off tripod.

Kneeling Position: Buttocks will never touch the ground. Single and double kneeling accepted.

Sitting Position: Buttocks touching the ground, shooting off tripod.

*** All positions must clear the associated address of the façade.**

Students will not be allowed to use any foreign objects to assist in support in this exercise. Student must have a secure source of ammunition and retain all magazines during the qualification. Students may wear full combat equipment or slick w/pistol belt.

Students will need...

Shooter- M40-A5/A6, M110 sniper rifle, sand-sock, range card, 20 rounds, tactical tripod w/ support, and ear protection.

Observer- Spotting scope, ear protection.

Equipment:

- 2 sets of steel 6 inch poppers
- 4 ½ steel IPSC targets
- 4 Full steel IPSC targets
- 4 ammo cans painted white for targets #1 and #2
- 2 Tripod Facades
- 4 spotting scopes w/tripods for instructors
- 2 stop-watches
- Score card

Target Placement Approximate:

- 2- 6 inch poppers ~100-200m
- 4- ½ IPSC 200-400m
- 4- Full IPSC 400-600m

Note: Once completed with the qualification, both shooter and observer will move behind the firing line to the designated staging area. Shooter and observer can debrief amongst themselves but are not allowed to trade any information with the other teams.

EOTG Sniper Qualification #3 (Barricade, Range Card, Full Kit)

Purpose: This is the 3rd of 5 qualifications. This course of fire is designed to test the individual student's ability to engage unknown or known distance targets from 100m – 600m from the standing, kneeling and sitting using barricades as support with full combat equipment.

The shooters range card will be used for this exercise. Laser Range Finders will not be used for this qualification. (The use of Laser Range Finders is dependent upon the Range.)

Concept of Ops. Instructors will establish the targets and firing line, upon completion instructors will brief the qualification course of fire. Each individual student will utilize his individual range card to determine distance. Students will use the current data from a ballistic computer to determine correct dope setting for each target. Students will not be allowed to Mil out or utilize a laser range finder on targets during the process of building the range card.

Team__ will set up on the firing line (one shooter/one observer per team). The shooter will have 3 minutes preparation time to determine target distance and dope settings per his range card. The observer will take his shooter's range card and dope settings to use. After the 3 minutes preparation time, upon command, Team__ will start engaging targets 1-10. The shooter will engage targets 1 through 10 in order of shooting positions, utilizing the barricade as a shooting support. **The shooter will utilize his individual dope settings and wind call for the 1st shot.** The observer will give second round corrections as needed and give the shooter his elevation setting as per the range card / written down dope. After the 1st team finishes the 3 min preparation time, the 2nd Team will be directed by the staff to approach the firing line and begin the 3 min preparation time. Targets will be labeled 1-10 from nearest to furthest. All students will receive **20 rounds.**

Scoring and Time:

-Students will have **3 minutes** preparation time and **7 minutes** to engage all 10 targets.

-The preparation time and engagement time will start upon command by the instructor controlling the firing point.

-If the first shot is a miss, the student will re-engage the same target with a follow up second shot within **5 seconds**. If the second shot is not executed within **5 seconds** it is a miss.

-If student experiences a malfunction and immediate/remedial action is conducted properly the student will receive an alibi.

-If the student dry-fires on an empty chamber due to operator error, it is a miss.

-Two Instructors will be required to observe for each student during this qualification. One will be the primary observer, calling hits and misses on target. The second observer will act as a back up to verify. If there is any confusion between the staff as to whether it was a hit or miss, the instructor staff will always err on the side of the student.

-1st round hit- 10 points

-2nd round hit- 8 points

Requirements of students:

Students will be utilizing 10 different firing positions off of and behind 2 separate barricades in the best position possible.

Students will not be allowed to use any foreign objects to assist in support during this exercise. **One (1) sand-sock** may be used for soft on hard contact for shooting off the barricades. Student must have a secure source of ammunition and retain all magazines during the qualification.

Students will wear full combat equipment

Students will need...

Shooter- M40-A5/A6, M-110 sniper rifle, 1 sand-sock, range card, 20 rounds, and ear protection. (Dependent upon range: Laser Range Finder)

Observer- Spotting scope, ear protection.

Equipment:

2 sets of steel 6 inch poppers
4 ½ steel IPSC targets
4 Full steel IPSC targets
4 ammo cans painted white for targets #1 and #2
4 spotting scopes w/tripods for instructors
2 stop-watches
Score card

Target Placement Approximate:

2- 6 inch poppers – 100-200m
4- ½ IPSC 200-400m
4- Full IPSC 400-600m

Note Range Dependent: (Ideally the students will have been training on the range for at least 2 days and have already developed an accurate range card. The targets should not be placed while the students develop their range card. Students should approach the firing line without seeing the targets. Students will have 3 minutes of preparation time to determine the distance to the targets based off their range card.)

Requirements of the Barricade:

Each barricade should facilitate 5 different shooting positions-

2 - sitting
2 - kneeling

1 - Standing

Note: Once completed with the qualification, both shooter and observer will move behind the firing line to the designated staging area. Shooter and observer can debrief amongst themselves but are not allowed to trade any information with the other teams.

EOTG Sniper Qualification #4 (Multiple Barricade Supported)

Purpose: This is the 4th of 5 qualifications. This course of fire is designed to test the individual student's ability to engage known distance targets from 100m – 600m from the standing, kneeling and sitting using various barricades as support with full combat equipment. Laser Range Finders *can* be used for this qualification. The Range Card and Data Book will not be used. Students will not be allowed the use of any data/come up charts. **The student must use memorization of data/come ups to engage targets.**

Concept of Ops. Instructors will establish the targets and firing line, upon completion instructors will brief the qualification course of fire and guidelines for each firing position. Team & will set up on the firing line (one shooter/one observer per team). The shooter will have 2 minutes per firing position to locate, determine range and engage targets. A Laser Range Finder and the memorization of the individual shooter's come-ups and wind calls will be used for this qualification. **NO data sheets will be used for this qualification. The shooter will utilize his individual dope settings and wind call for the 1st shot.** The observer will give second round corrections as needed. After the 1st team finishes firing from position 2, the next team will be directed by the staff to begin engaging targets from position 1. Targets will be labeled 1-10. All students will receive **20 rounds.**

Scoring and Time:

-Students will have **2 minutes** to engage 2 targets.

-There will be a total of 5 shooting positions and 10 targets (Number of shooting positions is dependent on the range.)

-Targets will be labeled 1-10, targets will be designated and engaged in random order as per example.

-Time will start upon command by the instructor controlling the firing point.

-After 2 minutes has expired the shooter must leave the firing position and move to the next firing position.

-If the first shot is a miss, the student will re-engage the same target with a follow up second shot within **5 seconds**. If the second shot is not executed within **5 seconds** it is a miss.

-If student experiences a malfunction and immediate/remedial action is conducted properly the student will receive an alibi.

-If the student dry-fires on an empty chamber due to operator error, it is a miss.

-Two Instructors will be required to observe for each student during this qualification. One will be the primary observer, calling hits and misses on target. The second observer will act as a back up to verify. If there is any confusion between the staff as to whether it was a hit or miss, the instructor staff will always err on the side of the student.

-1st round hit- 10 points

-2nd round hit- 8 points

Requirements of students:

Students will be utilizing various positions behind cover. Both shooter and observer must stay covered, not overexpose themselves during the engagement.

One (1) sand-sock may be used for soft on hard contact for shooting off the supported positions. Student must have a secure source of ammunition and retain all magazines during the qualification.

Students will wear full combat equipment

Students will need...

Shooter- M40-A5/A6, M110 sniper rifle, 1 sand-sock, 20 rounds, and assault pack.

Observer- Laser range finder, and ear protection. (spotting scope is optional)

Equipment:

2 sets of steel 6 inch poppers

4 ½ steel IPSC targets

4 Full steel IPSC targets

2 ammo cans painted white for targets #1 and #2

4 spotting scopes w/tripods for instructors

2 stop-watches

Score card

Target Placement Approximate:

2- 6 inch poppers – 100-200m

4- ½ IPSC 200-400m

4- Full IPSC 400-600m

Note Range Dependent: Students should approach the firing line without seeing the targets and utilize the various fighting positions for support during engagement.

The student will have 2 minutes per Final Firing Position. A total of 5 firing positions will be used. Shooters will engage a total of 2 targets from each firing position. Shooting positions and Targets will be designated by instructors prior to beginning the exercise. Targets 1 through 10 will be designated in random order, the order will remain the same for all students.

Example: Position #1- Tgts 9&2, Position #2 Tgts 3&7, Position#3 Tgts 4&1. etc...

Note: Once completed with the qualification, both shooter and observer will move behind the firing line to the designated staging area. Shooter and observer can debrief amongst themselves but are not allowed to trade any information with the other teams.

Command Drill Qualification 1 (CD 1)

Purpose: The purpose of these qualifications are to test the individual student's ability to engage a target from 100m-200m on countdown and hit within the designated kill zone with 2 consecutive shots.

CD 1 (Slick/Prone)

Concept of Ops. Instructors will designate the Command Drill target downrange. Each individual student will utilize a laser range finder to determine the distance to target. Each target will be labeled with the individual shooters number. Once range estimation is completed, on order from an instructor, students will make **weapons Condition 1 with 3 rounds, place on safe and dial on the correct elevation and wind.** Students will get behind their weapon waiting for their turn to shoot. The instructor will then designate one student at random to engage on the countdown. No Spotter/Observer will be allowed.

Scoring and Time

-Each shooter will engage individually once designated by an instructor.

-The shooters 1st shot will be executed on the **T of two** of the countdown. After the first shot, the shooter will then reengage with a second followup shot within **5 seconds**.

-If the shooters first shot is not executed on the **T of two** of the countdown, the shooter will be deducted an automatic **20 points**.

-If the shooters second shot is not executed within the **5 second** reengagement time, the shooter will be deducted **10 points**.

-Instructor staff will have final say as to whether it is a late shot or not.

- Each shot within the designated kill zone is worth – **50 points**.

- If any of the shots are not within the designated kill zone but on the bone structure of the face, the student will receive **40 points** for that shot.

- If any of the shots are not in the designated kill zone **or** on the bone structure of the face, the student will receive **0 points** for that shot.

- To receive a score of **100** on this qualification both shots must hit within the designated kill zone.

-If student experiences a malfunction and immediate/remedial action is conducted properly the student will receive an alibi.

-If the student dry-fires on an empty chamber due to operator error, it is a miss.

Requirements of the students:

Students will be utilizing the **prone position** for this qualification. Requirements of the prone position are – Elbows, chest and legs will be flat on the ground. The shooter may use the bi-pods on the rifle, sand-sock or another piece of tactical gear as a support as long as it was approved by an instructor. Student must have a secure source of

ammunition. Students may wear full combat equipment or slick w/pistol belt.

Students will need...

Shooter- M40-A5/A6, M-110 sniper rifle, sand-sock, 3 rounds, tactical support as needed & ear protection.

Equipment:

Target 1 of the FBI target packet
2 spotting scopes w/tripods for instructors
1 stop-watch
Score card

Target Placement Approximate:

Target 1 of the FBI target packet (100-200m)

Command Drill Qualification 2 (CD 2)

Purpose: The purpose of these qualifications are to test the individual student's ability to engage a target from 100m-200m on countdown and hit within the designated kill zone with 2 consecutive shots.

CD 2 (Slick/ Tripod)

Concept of Ops. Instructors will designate the Command Drill target downrange. Each individual student will utilize a laser range finder to determine the distance to target. Each target will be labeled with the individual shooters number. Once range estimation is completed, on order from an instructor, students will make **weapons Condition 1 with 3 rounds, place on safe and dial on the correct elevation and wind.** Students will get behind their weapon waiting for their turn to shoot. The instructor will then designate one student at random to engage on the countdown. No Spotter/Observer will be allowed.

Scoring and Time

-Each shooter will engage individually once designated by an instructor.

-The shooters 1st shot will be executed on the **T of two** of the countdown. After the first shot, the shooter will then reengage with a second followup shot within **5 seconds**.

-If the shooters first shot is not executed on the **T of two** of the countdown, the shooter will be deducted an automatic **20 points**.

-If the shooters second shot is not executed within the **5 second** reengagement time, the shooter will be deducted **10 points**.

-Instructor staff will have final say as to whether it is a late shot or not.

- Each shot within the designated kill zone is worth – **50 points**.

- If any of the shots are not within the designated kill zone but on the bone structure of the face the student will receive **40 points** for that shot.

- If any of the shots are not in the designated kill zone **or** on the bone structure of the face, the student will receive **0 points** for that shot.

- To receive a score of **100** on this qualification both shots must hit within the designated kill zone.

-If student experiences a malfunction and immediate/remedial action is conducted properly the student will receive an alibi.

-If the student dry-fires on an empty chamber due to operator error, it is a miss.

Requirements of the students:

Students will be utilizing the kneeling position off a tripod for this qualification. Requirements of the Kneeling Position: Buttocks will never touch the ground. Single and double kneeling accepted-explain each one.

Students will not be allowed to use any foreign objects to assist in support in this exercise.

Students may wear full combat equipment or slick w/pistol belt.

Students will need...

Shooter- M40-A5/A6, M-110 sniper rifle, sand-sock, 3 rounds, tactical support as needed & ear protection.

Equipment:

Target 1 of the FBI target packet
2 spotting scopes w/tripods for instructors
1 stop-watch
Score card

Target Placement Approximate:

Target 1 of the FBI target packet (100-200m)

Command Drill Qualification 3 (CD 3)

Purpose: The purpose of these qualifications are to test the individual student's ability to engage a target from 100m-200m on countdown and hit within the designated kill zone with 2 consecutive shots.

CD 3 (Urban Supported/ Full Kit)

Concept of Ops. Instructors will designate the Command Drill target downrange. Each individual student will utilize a laser range finder to determine the distance to target. Each target will be labeled with the individual shooters number. Once range estimation is completed, on order from an instructor, students will make **weapons Condition 1 with 3 rounds, place on safe and dial on the correct elevation and wind.** Students will get behind their weapon waiting for their turn to shoot. The instructor will then designate one student at random to engage on the countdown. No Spotter/Observer will be allowed

Scoring and Time

- Each shooter will engage individually once designated by an instructor.
- The shooters 1st shot will be executed on the **T of two** of the countdown. After the first shot, the shooter will then reengage with a second followup shot within **5 seconds**.
- If the shooters first shot is not executed on the **T of two** of the countdown, the shooter will be deducted an automatic **20 points**.
- If the shooters second shot is not executed within the **5 second** reengagement time, the shooter will be deducted **10 points**.
- Instructor staff will have final say as to whether it is a late shot or not.
- Each shot within the designated kill zone is worth – **50 points**.
- If any of the shots are not within the designated kill zone but on the bone structure of the face, the student will receive **40 points** for that shot.
- If any of the shots are not in the designated kill zone **or** on the bone structure of the face, the student will receive **0 points** for that shot.
- To receive a score of **100** on this qualification both shots must hit within the designated kill zone.
- If student experiences a malfunction and immediate/remedial action is conducted properly the student will receive an alibi.
- If the student dry-fires on an empty chamber due to operator error, it is a miss.

Requirements of the students:

Students will be utilizing an **Urban Supported Firing position** for this qualification. (i.e. Rooftop, window etc)
The FFP supported position will be designated by an instructor, from which every student will shoot.

Students will need...

Shooter- M40-A5/A6, M-110 sniper rifle, sand-sock, 3 rounds, full combat equipment, tactical support as needed & ear protection.

Equipment:

Target 1 of the FBI target packet
2 spotting scopes w/tripods for instructors
1 stop-watch
Score card

Target Placement Approximate:

Target 1 of the FBI target packet (100-200m)

One Shot One Kill Qualification 1 (OSOK)

Purpose: The purpose of these qualifications, are to test the individual student's ability to engage a target and hit on the 1st round from 200m-600m.

OSOK 1 (Prone/Slick)

Concept of Ops. Instructors will designate the OSOK target downrange. The target will be labeled with a "O". Each individual student will utilize the LRF to determine the distance to target. Once range is determined, students will use the current data from a ballistic computer to determine correct dope setting. Shooter will use these dope settings during this qualification. On order from an instructor students will make **weapons Condition 1 with 3 rounds, place on safe and zero on elevation and wind turret.** Students will stand facing up range behind their weapon waiting for their turn to shoot. The instructor will then designate one student at random to engage. No Spotter/Observer will be allowed.

Scoring and Time

- The shooter will have **15 seconds** once he starts to manipulate/approach/ or handle the weapon in anyway.
- If the first shot is a miss, the student will re-engage the same target with a follow up second shot within **5 seconds**. If the second shot is not executed within **5 seconds** it is a miss.
- If student experiences a malfunction and immediate/remedial action is conducted properly the student will receive an alibi.
- If the student dry-fires on an empty chamber due to operator error, it is a miss.
- Two Instructors will be required to observe for each student during this qualification. One will be the primary observer, calling hits and misses on target. The second observer will act as a back up to verify. If there is any confusion between the staff as to whether it was a hit or miss, the instructor staff will always err on the side of the student.
- 1st round hit- 10 points
- 2nd round hit- 8 points

Requirements of students:

Students will be utilizing the **prone position** for this qualification. Requirements of the prone position are – Elbows, chest and legs will be flat on the ground. The shooter may use the bi-pods on the rifle, a sand-sock or another piece of tactical gear as a support as long as it was approved by an instructor. Student must have a secure source of ammunition and retain all magazines during the qualification. Students may wear full combat equipment or slick w/pistol belt.

Students will need...

Shooter- M40-A5/A6, M-110 sniper rifle, sand-sock, 3 rounds, tactical support as needed & ear protection.

Instructor Notes:

Equipment:

1 Full Size IPSC
White and Black Spray paint
2 spotting scopes w/tripods for instructors
1 stop-watch
Score card

Target Placement Approximate:

Full IPSC (400-600m)

One Shot One Kill Qualification 2 (OSOK)

Purpose: The purpose of these qualifications, are to test the individual student's ability to engage a target and hit on the 1st round from 200m-600m.

OSOK 2 (Tripod/Slick)

Concept of Ops. Instructors will designate the OSOK target downrange. The target will be labeled with a "O". Students will adjust their tripod for the *kneeling* position and place at their firing position. On order from an instructor students will make **weapons**

Condition 1 with 3 rounds, place on safe, zero on elevation and wind turret and place the weapon on the ground next to their tripod. Students will stand facing up range behind their weapon waiting for their turn to shoot. The instructor will then designate one student at random to engage. Students will use a laser range finder to determine the range to target. No Spotter/Observer will be allowed.

Scoring and Time

-The shooter will have **45 seconds** once he starts to manipulate/approach/ or handle the weapon in anyway to put the weapon in the support, determine distance w/a LRF and engage.

-If the first shot is a miss, the student will re-engage the same target with a follow up second shot within **5 seconds**. If the second shot is not executed within **5 seconds** it is a miss.

-If student experiences a malfunction and immediate/remedial action is conducted properly the student will receive an alibi.

-If the student dry-fires on an empty chamber due to operator error, it is a miss.

-Two Instructors will be required to observe for each student during this qualification. One will be the primary observer, calling hits and misses on target. The second observer will act as a back up to verify. If there is any confusion between the staff as to whether it was a hit or miss, the instructor staff will always err on the side of the student.

-1st round hit- 10 points

-2nd round hit- 8 points

Requirements of students:

Students will be utilizing the kneeling position off a tripod for this qualification

Requirements of the Kneeling Position: Buttocks will never touch the ground. Single and double kneeling accepted-explain each one.

*** Kneeling position must clear the façade.**

Students will not be allowed to use any foreign objects to assist in support in this exercise. A sand-sock can only be used for soft on hard contact of the shooting tripod.

Students may wear full combat equipment or slick w/pistol belt.

Students will need...

Shooter- M40-A5/A6, M-110 sniper rifle, sand-sock, 3 rounds, tactical support as needed & ear protection.

Instructor Notes:

Equipment:

1 Full Size IPSC
White and Black Spray paint
1 Tripod facade
2 spotting scopes w/tripods for instructors
1 stop-watch
Score card

Target Placement Approximate:

Full IPSC (400-600m)

One Shot One Kill Qualification 3 (OSOK)

Purpose: The purpose of these qualifications, are to test the individual student's ability to engage a target and hit on the 1st round from 200m-600m.

OSOK 3 (Barricade/Full Kit)

Concept of Ops. Instructors will designate the OSOK target downrange. The target will be labeled with an "O". Students will standby at a location in which they cannot see downrange. The instructor will then designate one student at random to move up to the designated loading area, make **weapons Condition 1 with 3 rounds, place on safe, put zero on their elevation and wind turret.** On order from an instructor the student will then move up to the designated firing position. Each student will utilize his individual range card to determine the distance to target and engage. No Spotter/Observer will be allowed.

Scoring and Time

-The shooter will have **45 seconds** once he starts to approach the barricade/ manipulate or handle the weapon in anyway/ determine the range to target via-range card and engage.

-If student experiences a malfunction and immediate/remedial action is conducted properly the student will receive an alibi.

-If the student dry-fires on an empty chamber due to operator error, it is a miss.

-Two Instructors will be required to observe for each student during this qualification. One will be the primary observer, calling hits and misses on target. The second observer will act as a back up to verify. If there is any confusion between the staff as to whether it was a hit or miss, the instructor staff will always err on the side of the student.

-1st round hit- 10 points

-2nd round hit- 8 points

Requirements of students:

Students will be utilizing **1 firing position** for this qualification. The FFP will be designated by an instructor, from which every student will shoot.

Students will need...

Shooter- M40-A5/A6, M-110 sniper rifle, sling, sand-sock, 3 rounds, & ear protection. Full combat equipment

Instructor Notes:

Equipment:

1 Full Size IPSC
White and Black Spray paint
2 spotting scopes w/tripods for instructors
1 stop-watch
Score card

Target Placement Approximate:

Full IPSC (400-600m)

One Shot One Kill Qualification 4 (OSOK)

Purpose: The purpose of these qualifications, are to test the individual student's ability to engage a target and hit on the 1st round from 200m-600m.

OSOK 4 (Hasty FFP/Full Kit)

Concept of Ops. Instructors will designate the OSOK target downrange. The target will be labeled with an "O". Students will standby at a location in which they cannot see downrange. The instructor will then designate one student at random to move up to the firing line and make his **weapon Condition 1 with 3 rounds, and place on safe.** Each student will use a laser range finder to determine distance to target and the **memorization of his Mil Come-ups.** *No cheat sheets/charts or reference material of any kind may be used for this qualification.* No Spotter/Observer will be allowed.

Scoring and Time

-The shooter will have **45 seconds** once he starts to approach the firing position to find the target, determine distance and engage.

-If the first shot is a miss, the student will re-engage the same target with a follow up second shot within **5 seconds.** If the second shot is not executed within **5 seconds** it is a miss.

-If student experiences a malfunction and immediate/remedial action is conducted properly the student will receive an alibi.

-If the student dry-fires on an empty chamber due to operator error, it is a miss.

-Two Instructors will be required to observe for each student during this qualification. One will be the primary observer, calling hits and misses on target. The second observer will act as a back up to verify. If there is any confusion between the staff as to whether it was a hit or miss, the instructor staff will always err on the side of the student

- 1st round hit- 10 points
- 2nd round hit- 8 points

Requirements of students:

Students will be utilizing **1 firing position** for this qualification. The FFP will be designated by an instructor, from which every student will shoot.

Students will need...

Shooter- M40-A5/A6, M-110 sniper rifle, sling, sand-sock, laser range finder, 3 rounds, & ear protection. Full combat equipment

Instructor Notes:

Equipment:

- 1 Full Size IPSC
- White and Black Spray paint
- 2 spotting scopes w/tripods for instructors
- 1 stop-watch
- Score card

Target Placement Approximate:

Full IPSC (400-600m)

*Student will shoot the OSOK off of one of the 5 positions used for qual 4.

One Shot One Kill Qualification 5 (OSOK)

Purpose: The purpose of these qualifications, are to test the individual student's ability to engage a target and hit on the 1st round from 200m-600m.

OSOK 5 (Urban/Supported/Full Kit)

Concept of Ops. Instructors will designate the OSOK target downrange ensuring it can be seen from the urban supported firing position. The target will be labeled with an "O". Students will standby at a location in which they cannot see downrange. The instructor will then designate one student at random to move up to the firing position and make his **weapon Condition 1 with 3 rounds, and place on safe.** The instructor will then brief the firing position to the student. Once the student acknowledges he understands the brief, the instructor *will start time.* The student will use eye estimation to determine distance to target and the **memorization of his Mil Come-ups.** *No cheat sheets/charts or reference material of any kind may be used for this qualification.* No Spotter/Observer will be allowed.

Scoring and Time

-The shooter will have **30 seconds** once he acknowledges he understands the brief from the instructor to set up his firing position, determine distance and engage the target.

-If the first shot is a miss, the student will re-engage the same target with a follow up second shot within **5 seconds.** If the second shot is not executed within **5 seconds** it is a miss.

-If student experiences a malfunction and immediate/remedial action is conducted properly the student will receive an alibi.

-If the student dry-fires on an empty chamber due to operator error, it is a miss.

-Two Instructors will be required to observe for each student during this qualification. One will be the primary observer, calling hits and misses on target. The second observer will act as a back up to verify. If there is any confusion between the staff as to whether it was a hit or miss, the instructor staff will always err on the side of the student.

-1st round hit- 10 points

-2nd round hit- 8 points

Requirements of students:

Students will be utilizing **1 firing position, Urban supported** for this qualification. (i.e. Rooftop, window etc)

The FFP supported position will be designated by an instructor, from which every student will shoot.

Students will need...

Shooter- M40-A5/A6, M-110 sniper rifle, sling, sand-sock, 3 rounds, and ear protection. Full combat equipment

Instructor Notes:

Equipment:

1 Full Size IPSC
White and Black Spray paint
2 spotting scopes w/tripods for instructors
1 stop-watch
Score book.

Target Placement Approximate:

Full IPSC (400-600m)

***NOTE:** This OSOK qualification is designed for the student to shoot from a supported position in a building.

One Shot One Kill Qualification 6 (OSOK)

Purpose: The purpose of these qualifications, are to test the individual student's ability to engage a target and hit on the 1st round from 200m-600m.

OSOK 6 (LoopHole/Supported/Full Kit)

Concept of Ops. Instructors will designate the OSOK target downrange ensuring it can be seen from the firing position through the designated Loop-Hole. The target will be labeled with an "O". Students will standby at a location in which they cannot see downrange. The instructor will then designate one student at random to move up to the firing position and make his **weapon Condition 1 with 3 rounds, and place on safe.** The instructor will then brief the firing position to the student. Once the student acknowledges he understands the brief, the instructor *will start time.* The student will use a laser range finder to determine distance to target and the **memorization of his Mil Come-ups.** *No cheat sheets/charts or reference material of any kind may be used for this qualification.* No Spotter/Observer will be allowed.

Scoring and Time

-The shooter will have **1 minute** once he acknowledges he understands the brief from the instructor to set up his firing position, determine distance and engage the target.

-If the first shot is a miss, the student will re-engage the same target with a follow up second shot within **5 seconds.** If the second shot is not executed within **5 seconds** it is a miss.

-If student experiences a malfunction and immediate/remedial action is conducted properly the student will receive an alibi.

-If the student dry-fires on an empty chamber due to operator error, it is a miss.

-Two Instructors will be required to observe for each student during this qualification. One will be the primary observer, calling hits and misses on target. The second observer will act as a back up to verify. If there is any confusion between the staff as to whether it was a hit or miss, the instructor staff will always err on the side of the student.

-1st round hit- 10 points

-2nd round hit- 8 points

Requirements of students:

Students will be utilizing **1 firing position, through a loop-hole** for this qualification.

The FFP and loop-hole will be designated by an instructor, from which every student will shoot.

Students will need...

Shooter- M40-A5/A6, M-110 sniper rifle, sling, sand-sock, laser range finder, 3 rounds, tripod or firing support & ear protection. Full combat equipment

Instructor Notes:

Equipment:

1 Full Size IPSC
White and Black Spray paint
2 spotting scopes w/tripods for instructors
1 stop-watch
Score book.

Target Placement Approximate:

Full IPSC (400-600m)

Night One Shot One Kill Qualification (NOSOK)

Purpose: The purpose of this qualification, is to test the individual student's ability to engage a target and hit on the 1st round from 200m-600m under limited illumination while employing a night optic.

NOSOK (Prone/Slick)

Concept of Ops. Instructors will designate the OSOK target downrange. The target will be labeled with a "O". Each individual student will utilize the LRF to determine the distance to target. Once range is determined, students will use the current data from a ballistic computer to determine correct dope setting. The shooter will use this dope setting during this qualification. On order from an instructor students will make **weapons Condition 1 with 3 rounds, place on safe and zero on elevation and wind turret.** Students will stand facing up range behind their weapon waiting for their turn to shoot. The instructor will then designate one student at random to engage. No Spotter/Observer will be allowed.

Scoring and Time

- The shooter will have **15 seconds** once he starts to manipulate/approach/ or handle the weapon in anyway.
- If the first shot is a miss, the student will re-engage the same target with a follow up second shot within **5 seconds**. If the second shot is not executed within **5 seconds** it is a miss.
- If student experiences a malfunction and immediate/remedial action is conducted properly the student will receive an alibi.
- If the student dry-fires on an empty chamber due to operator error, it is a miss.
- Two Instructors will be required to observe for each student during this qualification. One will be the primary observer, calling hits and misses on target. The second observer will act as a back up to verify. If

there is any confusion between the staff as to whether it was a hit or miss, the instructor staff will always err on the side of the student.

-1st round hit- 10 points

-2nd round hit- 8 points

Requirements of students:

Students will be utilizing the **prone position** for this qualification. Requirements of the prone position are – Elbows, chest and legs will be flat on the ground. The shooter may use the bi-pods on the rifle, a sand-sock or another piece of tactical gear as a support as long as it was approved by an instructor. Student must have a secure source of ammunition and retain all magazines during the qualification. Students may wear full combat equipment or slick w/pistol belt.

Students will need...

Shooter- M40-A5/A6, M-110 sniper rifle, night vision device, sand-sock, 3 rounds, tactical support as needed & ear protection.

Instructor Notes:

Equipment:

1 Full Size IPSC

White and Black Spray paint (black target with white "O")

2 LRTV's w/tripods for instructors

1 stop-watch

Score card

Target Placement Approximate:

Full IPSC (400-600m)

HRST/FRMC Graduation Requirements

In order to graduate from the Helicopter Rope Suspension Techniques course, Marines must demonstrate mastery of all skills as outlined in the references.

1. Students must maintain an 80% average on written examinations throughout the course.
2. The final knot test must be passed with a score of 100%. Any Marine failing to tie a specific knot will be afforded the opportunity to retest the specific knot or knots failed. Failure to pass the knot retest is grounds for removal from the course pending review of case specifics.
3. The systems evaluation must be passed with a score of 100%. Any Marine failing a system will be afforded the opportunity to retest the system or systems failed. Failure to pass the systems retest is grounds for removal from the course. Additionally, failing three or more initial system tests is grounds for dismissal upon completion of a performance review board.
4. Each Marine must successfully complete hook-up procedures while HRST Mastering during the static tower and air qualification training days. Failure to conduct proper hook-up procedures during these qualification days is grounds for removal from the course.
5. Each Marine must maintain a safety violation GPA of 80% throughout the course. All safety violations will be explained to the students during the first training day. Failure to maintain a safety violation GPA of 80% is grounds for dismissal from the course.
6. Marines involved in after-hours incidents may be removed from the course pending review of case specifics.
7. Due to the inherent risk involved with HRST operations, Marines exhibiting poor attitude or a lack of professionalism are subject to review and dismissal.
8. Students will not be permitted to use static towers on their own during the course. Any student found utilizing a static tower or who attains any injuries resulting from off-duty rappelling or fast roping will be dropped from the course.

HRST/FRMC Graduation Requirements

In order to graduate from the Fast Rope Master course, Marines must demonstrate mastery of all skills as outlined in the references.

1. Students must maintain an 80% average on written examinations throughout the course.
2. The final knot test must be passed with a score of 100%. Any Marine failing to tie a specific knot will be afforded the opportunity to retest the specific knot or knots failed. Failure to pass the knot retest is grounds for removal from the course pending review of case specifics.
3. The systems evaluation must be passed with a score of 100%. Any Marine failing a system will be afforded the opportunity to retest the system or systems failed. Failure to pass the systems retest is grounds for removal from the course. Additionally, failing three or more initial system tests is grounds for dismissal upon completion of a performance review board.
4. Each Marine must successfully complete hook-up procedures during the static tower and air qualification training days. Failure to conduct proper hook-up procedures during these qualification days is grounds for removal from the course.
5. Each Marine must maintain a safety violation GPA of 80% throughout the course. All safety violations will be explained to the students during the first training day. Failure to maintain a safety violation GPA of 80% is grounds for dismissal from the course.
6. Marines involved in after-hours incidents may be removed from the course pending review of case specifics.
7. Due to the inherent risk involved with HRST operations, Marines exhibiting poor attitude or a lack of professionalism are subject to review and dismissal.
8. Students will not be permitted to use static towers on their own during the course. Any student found utilizing a static tower or who attains any injuries resulting from off-duty fast roping will be dropped from the course.

HRST/FRMC Graduation Requirements

<u>Knot</u>	<u>Pig Tail</u>	<u>Time</u>
Square Knot	Fist to Forearm	30 Seconds
Water/Tape Knot	2 to 4 Fingers	30 Seconds
Double Fisherman's Knot	Fist to Forearm	30 Seconds
Around the Object Bowline	Fist to Forearm	30 Seconds
Round Turn with 2 Half Hitches	Fist to Forearm	30 Seconds
Clove Hitch	Fist to Forearm	30 Seconds
End of the line Eight Loop	Fist to Forearm	30 Seconds
Prussic secured with a Bowline	Fist to Forearm	45 Seconds
Directional Figure Eight	N/A	45 Seconds
3 Loop bowline	Fist to Forearm	45 Seconds
Around the Body Bowline	Fist to Forearm	45 Seconds
Military Rappel Seat	Minimum Fist	60 Seconds

HRST/FRMC Graduation Requirements

System	Grading Criteria	Time
Wall System	Properly tied roundturn 2 half hitches, properly tied clove hitches, equal tension throughout system, both lines have no dispersion, dressed and set	8 Minutes
Hellhole System	Carabineer Placement and Locked, End of Line 8 and Directionals tied correctly, Equal Tension throughout the system	8 Minutes
Skid System	Carabineer Placement and Locked, 3 Loop Bowlines tied properly with a safety knot, equal tension throughout the system, no variation/direction of pull between the 2 lines,	8 Minutes
Swammi Wrap	Minimum of 7 wraps, no less than 1 wrap deviation on either side of carabineer, carabineer orientation proper and locked, proper tied square knot with safeties and pigtail length	8 Minutes
Pole System	Properly tied roundturn 2 half hitches and clove hitches, Equal tension throughout the system, Lines are not crossed at any point	8 Minutes
In-Line	Carabineer Placement and Locked, End of Line 8 and Directionals tied correctly; Equal Tension in the direction of pull throughout the system	8 Minutes
Offset	Carabineer Placement and Locked, End of Line 8 and Directionals tied correctly, Equal Tension in the direction of pull throughout the system	8 Minutes
Huey/H60 Spie	No less than 3 deck plates per cargo strap, proper placement of carabineers, minimum of 4 carabiners per line, no twists in either line, type 4 connectors locked and oriented in correct direction, properly placed chop blocks and machete within 1 arms reach, SPIE line properly oriented on cargo straps	8 Minutes
53/MV22 Spie	Type 4 connectors locked and in proper orientation, carabineers locked and in proper orientation, chop blocks in proper place with machete, no twists in either line, SPIE line properly oriented on cargo straps	8 Minutes

HRST/FRMC Graduation Requirements

SAFETY

Any Combination of the following Major and Minor Safety Violations are grounds for dismissal from the course:

- (2) Major Safety Violations
- (1) Major / (2) Minor Safety Violations
- (3) Minor Safety Violations

MAJOR VIOLATIONS

- Improper hook-up procedure
- Unlocked Carabiner during hook-up
- Crossing RED safety line during Tower Ops
- Failure to call "Instructor Check" prior to deploying Roper
- Deploying Roper with Safety still attached
- Deploying Roper without proper PPE
- Loss of positive control of rope by belay man
- Smoking within 50ft of rope equipment

MINOR VIOLATIONS

- Stepping on ANY rope
- Climbing ladder with material in / on hands
- Dropping carabineers above waist high
- Wearing gloves while mastering / belaying
- Entering operational area without proper PPE
- Bounding on the Wall station
- Horse play
- Lack of Situational Awareness

Assault Climbers Performance Evaluation Standards

<u>MOUNTAINEERING KNOTS</u>	<u>SML, ACC TIME LIMIT</u>
Square knot	30 Seconds
Double Fisherman's Knot	30 Seconds
Water/Tape Knot	30 Seconds
Round Turn and a Bowline	30 Seconds
Round Turn and Two Half Hitches	30 Seconds
End of the line Figure 8 Loop	30 Seconds
End of the Line Prussik	45 Seconds
Retrace Figure 8	45 Seconds
Slip Figure 8	30 Seconds
Clove Hitch(Around the Object)	30 Seconds
Munter Hitch	30 Seconds
Munter Mule	30 Seconds
Alpine Butterfly knot	30 Seconds
Rappel Seat (Swiss)	60 Seconds

<u>ROPE SYSTEM</u>	<u>SML, ACC TIME LIMIT</u>
One Rope Bridge	20:00 Minutes
Two Rope Retrievable Rappel	10:00 Minutes
Pre-equalized Cordelette Anchor	5:00 Minutes
One Rope Equalized Anchor	5:00 Minutes
Two Point Natural Anchor	5:00 Minutes
Suspension Traverse	8:00 Minutes
Rig SKEDCO w/Casualty	15:00 Minutes
Tandem Lower	5:00 Minutes
Barrow Boy	5:00 Minutes
A-frame / Endless Rope	25:00 Minutes
3 Picket Holdfast	5:00 Minutes
Mountain Coil	5:00 Minutes
Butterfly Coil	5:00 Minutes

Assault Climbers Performance Evaluation Standards

ONE ROPE BRIDGE

TASK: Construct a one rope bridge

CONDITION: Given one 50 meter static rope, one 50 meter dynamic rope, 3 short prussik cords, 5 locking carabiners, appropriate amount of sling ropes to tie a swammi wrap on a tree and two tree's(anchor points) 10-20 meters apart.

STANDARD: Tie system and retrieve within 20 minutes, all critical performance steps must be correctly met.

REFERENCE: I MEF SOTG Assault Climber Book, MCMWTC Summer Mountain Leader Student Book

*MAJORS/ MINORS

- *1. All carabiners under tension must be locked down.
- *2. All knots tied properly.
- *3 Mechanical advantage set up properly
- *4. All friction knots must be french prussiks.
- *5. Bridge constructed properly IAW ACC Manual.
- *6. Near side anchored with swammi wrap using two sling ropes with a minimum of three wraps on the tree(anchor).
- *7. Swammi wrap must have a fist distance between tree (anchor) and wraps.
- *8. Far side must be anchored with a tree wrap with appropriate number of wraps for the size (diameter) of the tree (anchor), and there must be slack behind the figure of eight loop. 6-8 wraps
- *9. Dry line pulled across with wet line.
10. Safety line set at 45 degree angle downstream.
- *11. Bridge anchored with bight around tree and a round turn and two half hitches on the MAC.
- *12. Bridge anchored with a slip figure of eight and thumb knot prior to retrieving.
- *13. Wet line and dry line tied together prior to retrieval.
14. All rope managed properly.
- *15. Bridge retrieves from far side, all gear must end up on far side.
- *16. Exceeding the time limit.

Assault Climbers Performance Evaluation Standards

TWO ROPE RETRIEVABLE RAPPEL

TASK: Construct a two rope retrievable rappel

CONDITION: Given two 50 meter ropes, 5 locking carabiners, 2 short prussiks, and an anchor point

STANDARD: Tie system and retrieve within 10 minutes.

REFERENCE: I MEF SOTG Assault Climber Book, MCMWTC Summer Mountain Leader Student Book

*MAJORS/ MINORS

- *1. Two 50 meter ropes joined with a flat overhand w/ security knot.
- *2. Ropes anchored around tree(anchor point) with overhand on a bite clipped back on itself.
- *3. Joining knot must be in front of overhand on a bite.
- *4. Before retrieval after carabiner is removed, joining knot is moved to edge of cliff.
- *5. Only cross line of death once safety is established.
- *6. NCOIC inspects 1st man down and properly hooks up.
- *7. Retrieval process not begun until last man is off rope.
- *8. Demonstrate retrieval properly
- *9. Exceeds time limit.

Assault Climbers Performance Evaluation Standards

PRE-EQUALIZED CORDELETTE ANCHOR SYSTEM

TASK: Construct a pre-equalized anchor system.

CONDITION: Given one 50 meter rope, three non-locking carabiners, two locking carabiners and three anchor points.

STANDARD: Tie system within time limit, all critical performance steps must be correctly met.

REFERENCE: I MEF SOTG Assault Climber Book, MCMWTC Summer Mountain Leader Student Book

*MAJORS/ MINORS

- *1. All locking carabiners must be locked down.
- *2. All knots are tied, dressed and set properly with pigtail length of 3-18 inches.
- *3. System is equalized in the direction of pull, prescribed prior to tying.
- *4. Proper belay is established as prescribed by instructor.
- *5. Overhand knot incorporates all of the ropes.
- *6. Proper understanding of system and belay.
- *7. Artificial protection placed properly.

Assault Climbers Performance Evaluation Standards

3 PICKET HOLDFAST

TASK: Construct a 3 picket holdfast anchor system.

CONDITION: Given one 50 meter rope, three sling ropes (12 to 15 ft long), and three pre placed anchor points.

STANDARD: Tie system within time limit, all critical performance steps must be correctly met.

REFERENCE: I MEF SOTG Assault Climber Book, MCMWTC Summer Mountain Leader Student Book

*MAJORS/ MINORS

- *1. 50 meter rope anchored on the far anchor with a round turn and two half hitches or a round turn and a bowline, and a clove hitch on each other picket, all on the same side of system.
- *2. Sling ropes anchored with a round turn and two half hitches from bottom to top in direction of pull with knots on bottom dressed to the knots on 50 meter rope.
3. Pigtails secured with proper rope management
- *4. All knots are tied properly
- *5. All ropes are tensioned IAW the reference.

Assault Climbers Performance Evaluation Standards

A-FRAME

TASK: Construct an A-Frame with an endless rope

CONDITION: Given Two poles, two locking carabiners, appropriate amount of sling ropes, a practice coil and a static rope for anchoring.

STANDARD: Tie system and operate endless rope within 25 Minutes, all critical performance steps must be correctly met.

REFERENCE: I MEF SOTG Student Book, MCMWTC Summer Mountain Leader Student Book

*MAJORS/ MINORS

- *1. Both carabiners locked down, placed opposite and opposed through anchor bight.
- *2. All knots tied properly.
- *3. Butt ends even.
- *4. Wraps started 18 inches from top of shortest pole. Wrapped down.
- *5. 6-8 horizontal wraps, 4-6 vertical wraps.
- *6. Wraps tight not to allow four fingers under wraps.
- *7. Anchor rope anchored with round turn and two half hitches and then a clove hitch on the inside of each pole to form an anchor bight.(Locking bar on clove hitch must be on the inside)
- *8. Sling rope with a clove hitch on outside of each pole to form a safety anchor bight and secured with a square knot.(Locking bars on clove hitch must be on the outside)
- *9. Two sling ropes 18 inches from the butt ends secured to each pole with a clove hitch and two half hitches then tied in the middle of the poles with a square knot.(Locking bars on clove hitch must be on the outside)
- *10. Use of a girth hitch vice two half hitches.
- *11. Endless rope run through the carabiners and secured with a square knot.
- *12. Two butterfly knots properly tied.
- *13. All rope managed properly.
- *14. Exceeding the time limit.

Assault Climbers Performance Evaluation Standards

BARROW BOY

TASK: Construct a barrow boy rescue system and a tandem lower system

CONDITION: Given two static ropes suspended from a natural or artificial anchor to gain height. One single length prussik loop, three locking carabiners and three sling ropes

STANDARD: Tie and explain the specified system within the time limit, all critical performance steps must be correctly met.

REFERENCE: I MEF SOTG Student Book, MCMWTC Summer Mountain Leader Student Book

*MAJORS/ MINORS

- *1. All carabiners locked down.
- *2. All knots tied properly.
- *3. Safety tied with prussik in between figure eights and butterfly knots.
- *4. Rappel seat tied on rescuer properly.
- *5. Rescuer hooked into two figure eight loops at the end of the static line.
- *6. Butterfly knots tied 6-8 feet from figure eight loops at the end of the static line.
- *7. Explain and demonstrate the use of the barrow boy system.
8. All rope managed properly.

Assault Climbers Performance Evaluation Standards

SKEDCO LITTER

TASK: Secure a casualty into a SKED litter

CONDITION: Given one SKED litter, 2 horizontal lifting slings, 1 large locking carabiner, 1 practice coil and a casualty.

STANDARD: Secure casualty and explain operation within 15 Minutes, all critical performance steps must be correctly met.

REFERENCE: I MEF SOTG Assault Climber Book, MCMWTC Summer Mountain Leader Student Book

*MAJORS/ MINORS

- *1. Carabiner locked down with locking nut facing down.
- *2. All knots tied properly.
- *3. All friction devices backed up with a half hitch.
- *4. Casualty secure and not able to slide around in litter.
- *5. Horizontal lifting slings routed properly with shorter sling at head.
- *6. Explain and demonstrate use of the horizontal lifting slings.
- *7. Practice coil routed properly for vertical lift, figure of eight no more than an arms distance away from litter.
- *8. Explain and demonstrate the use of the vertical lifting sling.
 9. All rope managed properly.
- *10. Exceeds time limit.

Assault Climbers Performance Evaluation Standards

MOUNTAIN COIL

TASK: Coil a rope

CONDITION: Given a 50 meter rope

STANDARD: Mountain coil and butterfly a 50 meter rope within 5 Minutes (each), all critical performance steps must be met.

REFERENCE: I MEF SOTG Assault Climber Book, MCMWTC Summer Mountain Leader Student Book

*MAJORS/ MINORS

- *1. Loops uniform in size.
- *2. One end of rope forms a bight.
- *3. The other end of the rope forms 4-6 horizontal wraps, wrapping towards the bight.
- *4. End is run through the bight and is secured by clinching the bight tight.
- *5. Both ends are secured with square knot.
- *6. Pigtails are at least 3 inches but no longer than the coils.
- *7. Knot is properly dressed and set.

Assault Climbers Performance Evaluation Standards

BUTTERFLY COIL

TASK: Coil a rope

CONDITION: Given a 50 meter rope

STANDARD: Mountain coil and butterfly a 50 meter rope within 5 Minutes (each), all critical performance steps must be met.

REFERENCE: I MEF SOTG Assault Climber Book, MCMWTC Summer Mountain Leader Student Book

*MAJORS/ MINORS

- *1. Loops doubled and uniform in size.
- *2. Ends of rope form 4-6 vertical wraps(doubled), wrapped toward the top bight.
- *3. Ends of rope from vertical wraps form a bight and pulled through top loops.
- *4. End is run through the bight and is secured by clinching the bight tight.
- *5. Coil on back with pigtails crossing over vertical wraps and secured in front with a square knot.
- *6. Pigtails are at least 3 inches and rope management is used as needed.
- *7. Knot is properly tied, dressed and set.

Assault Climbers Performance Evaluation Standards

SUSPENSION TRAVERSE

TASK: Construct and operate a tag line on a suspension traverse

CONDITION: Given a suspension traverse, 3 runners, 6 locking carabiners, 3 non locking carabiners, appropriate amount of sling ropes to tie a swammi wrap on tree (anchor), two 12-15 foot prussik cords and one 50 meter rope.

STANDARD: Tie system and operate tag line within 8 Minutes, all critical performance steps must be correctly met.

REFERENCE: I MEF SOTG Assault Climber Book, MCMWTC Summer Mountain Leader Student Book

*MAJORS/ MINORS

- *1. All carabiners locked down.
- *2. All knots tied properly.
- *3. Safety cord tied with end of the line prussik.
- *4. Swami wrap with appropriate number of wraps on tree (anchor).
- *5. Belay device operated properly (Munter hitch)
- *6. Runners set on tag line properly.
7. Water knot on runner must not be incorporated into the girth hitch.
- *8. Tag line secured with a figure of eight and locking carabiner, 12-18 inches (from loop to loop) down place figure eight and locking carabiner.
- *9. Explain and demonstrate the use of the suspension traverse.
10. All rope managed properly
- *11. Exceeds time limit.

Assault Climbers Performance Evaluation Standards

TANDEM LOWER

TASK: Construct a tandem lower system

CONDITION: Given two static ropes suspended from a natural or artificial anchor to gain height. One single length prussik loop, three locking carabiners and three sling ropes

STANDARD: Tie and explain the tandem lower system within the time limit, all critical performance steps must be correctly met.

REFERENCE: I MEF SOTG Student Book, MCMWTC Summer Mountain Leader Student Book

*MAJORS/ MINORS

- *1. All carabiners locked down.
- *2. All knots tied properly.
- *3. Safety tied with prussik above butterfly knots.
- *4. Rappel seat tied properly on rescuer and victim.
- *5. Rescuer hooked into two figure eight loops at the end of the static line.
- *6. Tandem lowered person hooked into two butterfly knots.
- *7. Butterfly knots tied 12-18 inches from figure eight loops at the end of static line.
- *8. Chest harness tied on tandem lowered person with a sling rope and hooked into rope with a locking carabiner 6-12 inches from his chest.
- *9. Explain and demonstrate use of the Tandem Lower.
10. All rope managed properly.

Assault Climbers Performance Evaluation Standards

ONE ROPE EQUALIZED ANCHOR SYSTEM

TASK: Construct a pre-equalized anchor system.

CONDITION: Given one 50 meter rope, five locking carabiners and three anchor points.

STANDARD: Tie system within time limit, all critical performance steps must be correctly met.

REFERENCE: I MEF SOTG Assault Climber Book, MCMWTC Summer Mountain Leader Student Book

*MAJORS/ MINORS

- *1. All locking carabiners must be locked down.
- *2. All knots are tied, dressed and set properly with pigtail length of 3-18 inches.
- *3. System is equalized in the direction of pull, prescribed prior to tying.
- *4. Dead rope is not under tension when system is in use.
- *5. Overhand knot incorporates all of the ropes.
- *6. Single rope is attached to the overhand knot with figure 8 loop from the dead rope with two locking carabiners with gates facing up and away.
- *7. Artificial protection placed properly.

Assault Climbers Performance Evaluation Standards

TWO POINT NATURAL ANCHOR SYSTEM

TASK: Construct an equalized two point natural anchor system.

CONDITION: Given one 50 meter rope, 4 locking carabiners, two long runners, and two anchor points.

STANDARD: Tie system within time limit, all critical performance steps must be correctly met.

REFERENCE: I MEF SOTG Assault Climber Book, MCMWTC Summer Mountain Leader Student Book

*MAJORS/ MINORS

- *1. All locking carabiners must be locked down.
- *2. All knots are tied, dressed and set properly with pigtail length of 3-18 inches.
- *3. System is equalized in the direction of pull, prescribed prior to tying.
- *4. Proper belay is established as prescribed by instructor.
- *5. Overhand knot incorporates all of the ropes.
- *6. Proper understanding of system and belay.
- *7. Quad hitches utilized on anchor points.
- *8. Exceeds time limit.

HRST TOWER AND AIR SAFETY STANDARDS

Any combination of the following Major and Minor Safety Violations are grounds for dismissal from the course:

- (2) Major Safety Violations
- (1) Major / (2) Minor Safety Violations
- (3) Minor Safety Violations

Major safety violations are defined as any safety violation that will result in death or severe bodily harm to an individual conducting HRST training, to include the destruction of any life supporting HRST equipment.

A minor safety violation is defined as any safety violation that will damage HRST gear and equipment, any violation that will possible hurt or injure an individual, and any violation that is not adhering to proper and professional HRST operations etiquette.

MAJOR VIOLATIONS

- Improper hook-up procedure
- Unlocked Carabiner during hook-up
- Crossing RED safety line during Tower Ops
- Failure to call "Instructor Check" prior to deploying Roper
- Deploying Roper with Safety still attached
- Deploying Roper without proper PPE
- Loss of positive control of rope by belay man
- Smoking within 50ft of rope equipment

MINOR VIOLATIONS

- Stepping on ANY rope
- Climbing ladder with material in / on hands
- Dropping carabineers above waist high
- Wearing gloves while mastering / belaying

Entering operational area without proper PPE

Bounding on the Wall station

Horse play

Lack of Situational Awareness

Student Counseling Sheet

Rank: _____ Name: _____ SSN: _____

Billet: _____ MOS: _____

1. Date: _____

2. Instructor: _____

3. Weapon Type: M16 M4 MEU(SOC) 45 M9 Other: _____

4. Violation/Notification: Safety Rule # _____ Failure to Qualify (Score _____) Mindset
 Failure to Shoot Proper Drill No Shoot (Uniform # _____) Flyer (Tango # _____)
 CTE (Failure of Remediation) _____

5. Notification of Drop: _____

6. Drill(s) _____

Comments: _____

8. SNM is reminded that failure to meet qualification standard with any weapon, consistent safety violations, mindset, shooting 5 flyers or 3 hotels may result in drop from the course.

Instructor: _____

Student: _____

Enclosure (6)

Non-Live Fire Student Counseling Sheet

Rank: _____ Name: _____ SSN: _____

Billet: _____ MOS: _____

1. Date: _____

2. Instructor: _____

3. Deficiency: _____

4. Command Rep. Notified of Drop: _____

5. Comments: _____

8. SNM is reminded that failure to meet the standard on any system, knot or safety rule may result in drop from the course.

Instructor: _____

Student: _____

SNCOIC: _____

OIC: _____

Non-Live Fire Student Counseling Sheet

Rank: _____ Name: _____ SSN: _____

Billet: _____ MOS: _____

1. Date: _____

2. Instructor: _____

3. Deficiency: _____

4. Command Rep. Notified of Drop: _____

5. Comments: _____

8. SNM is reminded that failure to meet the standard on any system, knot or safety rule may result in drop from the course.

Instructor: _____

Student: _____

SNCOIC: _____

OIC: _____

EOTG Course Drop Sheet		DATE: 20160928
PRIVACY ACT STATEMENT The authority for requesting the following information is contained 10 USC 8012 and EO 9397. The data will be used to document quality force of counseling actions not prescribed in other directives. When completed the form may or may not become a source document to support administrative separation or UCMJ actions. Completion of the form by a counselor is mandatory; however, disclosure of information or facts by the counselee is voluntary. Failure to disclose information or facts may not be in counselee's best interest in the event administrative, disciplinary or separation action is subsequently warranted by the counselee's Commander.		
Student Name: HARDCORPS, BRUNO C.	Grade/Rank: E3/LCPL	EDIPI: 0000000000
Division / Unit / Section EOTG, ASSAULT CLIMBER SECTION	Grade and Name of Lead Instructor: SSGT MERRITT, ROGER A.	
<input checked="" type="checkbox"/> Academic <input type="checkbox"/> Failure to Adapt <input type="checkbox"/> Missed Training <input type="checkbox"/> Performance <input type="checkbox"/> Safety (Check all that apply)	<input type="checkbox"/> Failure to meet Course Prerequisites <input type="checkbox"/> Medical <input type="checkbox"/> Negligent Discharge <input type="checkbox"/> Personal Behavior Other: _____	
Reason (s) which caused student to be dropped: (Give in full details, facts, specific dates, names, sequence of events, etc.) On 26 September 2016 SNM was evaluated on his 1 st attempt at the Knot test, Written test #1, and Coils test. SNM failed the following: Double fishermans knot, Retrace figure 8, and End of the line Prussic. SNM was given a 24 hour period of time to study, practice, and remediate any of his failures before retesting. On 27 September 2016 SNM was given his 2 nd attempt at the previous failures and failed the End of the line Prussic. SNM was then reviewed by the instructor review board and was seen fit to rate a 3 rd attempt. SNM was also placed on probation, which means after his 3 rd attempt he will no longer rate any follow on 3 rd attempts on any evaluations. On 27 September 2016 SNM was also evaluated on his 1 st attempt anchor system test. SNM failed the 2 Rope retrievable rappel, 1 Rope Equalized, and the 3 Picket Hold Fast. SNM was given a 24 hour period of time to study, practice, and remediate any of his failures before retesting. On 28 September 2016 SNM was given his 3 rd attempt at the End of the line Prussic and also his 2 nd attempts at the 2 Rope retrievable rappel, 1 Rope Equalized, and the 3 Picket Hold Fast. SNM failed the 2 nd attempt at 1 Rope Equalized. Due to the 2 nd attempt failure on the 1 Rope Equalized and already being placed on probation, SNM has met dropped criteria for the 16-3 Assault Climbers course and will not be continuing on with the course. SNM is being dropped from the course effective (1100) 28 Sept 2016.		
Remarks: Written test score 1 st attempt 80%. SNM stayed a collective of over 13 hrs of late stay during the 2 weeks of TRST phase.		
Student's comments: 		
Student's print/signature:		Lead Instructor's print/signature:

Board Results (if required):

Branch OIC/SNCOIC Comments:

Branch OIC/SNCOIC print/signature:

EOTG Operations Officer Comments

EOTG Operations Officer signature / date: